Itz_Just_Wint3r
ThatGuyBen2001
NW
N
NE
354
330
345
15
30
0:10
46
0
135
72
30
0 100
85 100
190 190
22
22
1
8
5
03:46
vimeo

Benjamin Hart

Fall 2024

Capstone – Electronic Art

Department of Art and Art History

Artist Statement:
Benjamin Hart is an electronic artist who creates a variety of digital works whether it be 3D models, animations, experimental films, and interactive media. He creates his work in a variety of different software such as Blender, Adobe Photoshop and Premiere Pro, Signal Culture Applications, and Unreal Engine. Currently, Ben is an undergraduate attending Colorado State University. He is expected to graduate in December 2024 with a Bachelor of Fine Arts degree with a concentration in electronic art. Much of Ben's film work typically focuses on his personal life. Much of his work is created or inspired by old archival footage he created with friends when he was a teenager. He takes this achieved footage and brings a new purpose to it. This can be seen in works such as his Spring 2024 experimental film, Time Capsule. Ben's animation work also involves his archival footage. Usually, Ben will take archival footage and animations using archival footage as a voiceover. Ben will either do frame by frame hand animation in photoshop or do 3d animation with character models he created. Ben usually focuses on conversation and friends having a good time in his animation. Ben has also created physical media in the past such as several pen and pencil drawings, ink and watercolor paintings, and sculptures made of various materials during his early years as a college student. A lot of these early works also follow the same trend in which Ben creates works involving a journey through his personal life.

Title	Original Format
Figure 1: Online Time Capsule	MP4 File

Figure 1: Online Time Capsule
https://vimeo.com/1034963561/ec31bfe9a4